e-Learning Blueprint

e-Learning initiatives should be aligned with business goals; and overall e-Learning plans should take many factors into consideration. An e-Learning Blueprint is based on careful analysis of many key factors and provides an organization with a plan for success in e-Learning and alignment with its business objectives.

An e-Learning Blueprint contains six primary components. Each component is tailored to you; and the resulting plan is a unique document addressing your organization's specific technologies, structure and goals. The six components produce a comprehensive tactical implementation document that is the blueprint for accomplishing your learning strategy. The Table of Contents below is from a typical e-Learning Blueprint. It provides an overview of the scope, analysis and level of detail involved in a Blueprint project.

| Executive Overview |
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| Goals |
| Business Goalsx |
| e-Learning Vision and Goalsx |
| Links Between Business and e-Learning Goalsx |
| Increased Sales or Revenuex |
| Reduced Expenses or Increased Profitsx |
| Competitive Differentiationx |
| Reduced Employee Turnoverx |
| Increased Customer Loyaltyx |
| Stakeholdersx |
| Current Practices, Organization & Environmentx |
| Organizational Readinessx |
| Past/Current Training Practices, Expenses and ROIx |
| Internal and External Experience, Expertise and Capabilitiesx |
| Cultural and Teamwork Factorsx |
| Future Resources (including budget) Availablex |
| Success Stories in Training and e-Learningx |
| Technology Infrastructurex |
| Existing Training Curriculumx |
| Implementation Planx |
| Overview of the Solutionx |
| Target Programsx |
| Program Approaches and Componentsx |
| Target Audiencesx |
| Design Considerationsx |
| Development Processx |
| Resources (including budget) and Timelinesx |
| Team Roles and Responsibilitiesx |
| Tasks and Activitiesx |
| Technology Deploymentx |
| Change Management & Communicationx |
| Measurementx |
| Risks |